

Haskell on the JVM with Eta

JVM problem

1. Functional programming is the most practical way to program
2. Every JVM language causes problems with this goal

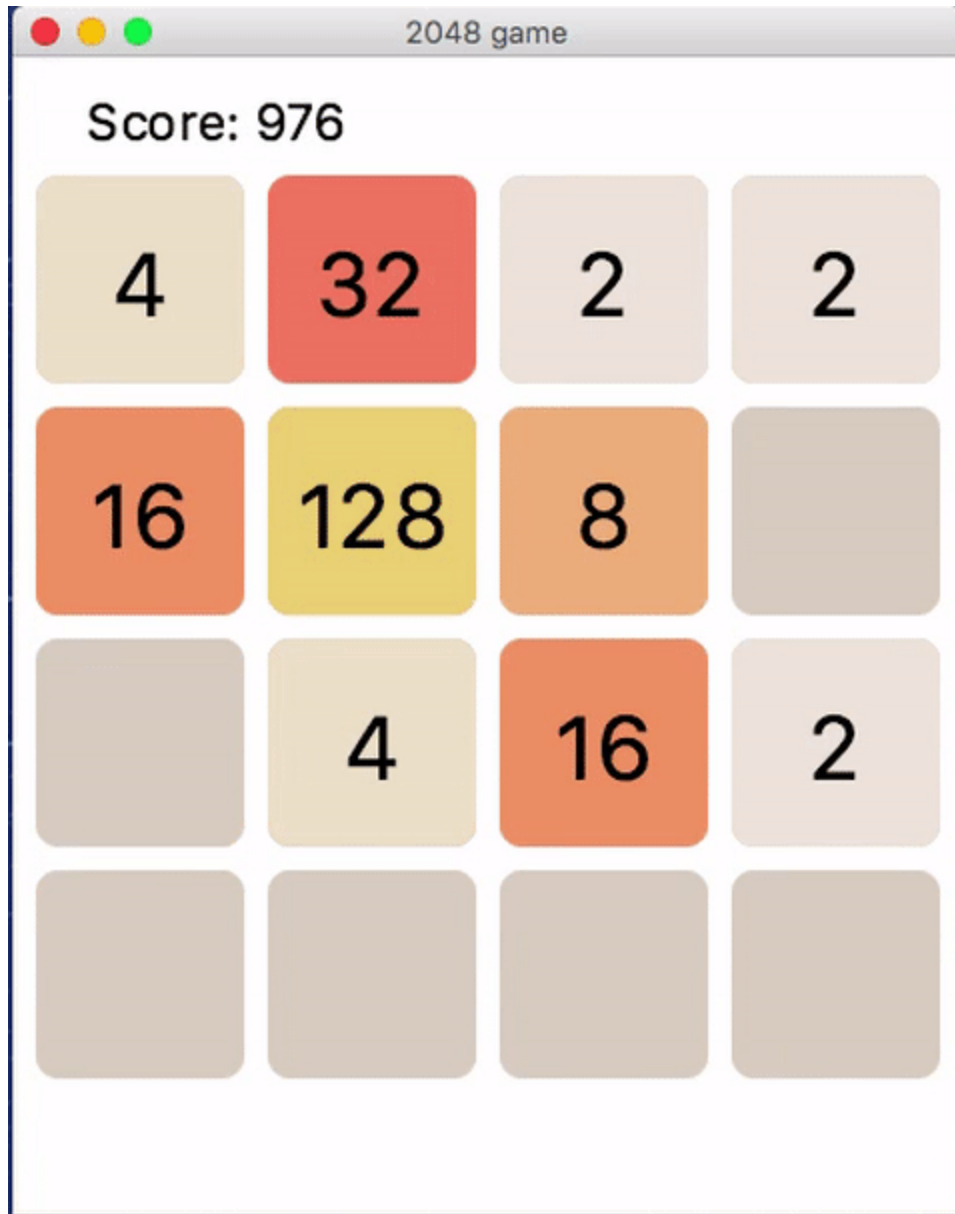
Conclusion: the JVM is not a practical option

GHC

1. Haskell
2. Libraries and tools (e.g. lens)
3. Runtime

Eta

- Formerly GHCVM
- Rahul Muttineni
- Haskell Summer of Code
- TypeLead (3 people)



Eta, Yampa & JavaFX

Eta compiler

Is a fork of GHC:

1. JVM backend
2. Java runtime

Eta does for JVM what GHCJS does for JavaScript

GHC Pipeline

Language	Flag
Haskell	<code>-ddump-parsed</code>
Core	<code>-ddump-simpl</code>
STG	<code>-ddump-stg</code>
Cmm	<code>-ddump-cmm</code>
Native code	<code>-ddump-asm</code>

Eta Pipeline

Language	Flag
Haskell	<code>-ddump-parsed</code>
Core	<code>-ddump-simpl</code>
STG	<code>-ddump-stg</code>
Java bytecode	<code>-ddump-cg-trace</code>

Representations

Language	Feature
Haskell	Convenient
Core	Explicit evaluation
STG	Explicit allocation

Spineless Tagless G-machine (STG)

The G-machine is an abstract architecture for evaluating functional-language programs by programmed graph reduction.

Spineless: function application points to all arguments

Tagless: don't tag graph nodes with thunk/closure/constructor

Graph reduction: non-strict evaluation

1. Registers

2. Stack

3. Heap

```
main = print (1 + 2)
```

===== Tidy Core =====

```
-- RHS size: {terms: 6, types: 2, coercions: 0}
```

```
main :: IO ()
```

```
main =
```

```
  print
```

```
    @ Integer
```

```
    GHC.Show.$fShowInteger
```

```
    (+ @ Integer GHC.Num.$fNumInteger 1 2)
```

```
-- RHS size: {terms: 2, types: 1, coercions: 0}
```

```
:Main.main :: IO ()
```

```
:Main.main = GHC.TopHandler.runMainIO @ () main
```

===== STG syntax: =====

sat_s10r =

```
\u srt:SRT:[rsY :-> $fNumInteger] []  
  let { sat_s10q = NO_CCS S#! [2#]; } in  
  let { sat_s10p = NO_CCS S#! [1#];  
    } in + $fNumInteger sat_s10p sat_s10q;
```

main =

```
\u srt:SRT:[0B :-> print, rur :-> $fShowInteger,  
  s10r :-> sat_s10r] []  
  print $fShowInteger sat_s10r;
```

main =

```
\u srt:SRT:[01E :-> runMainIO, rn5 :-> main] []  
  runMainIO main;
```

STGi

```
package eta;

import eta.runtime.Rts;
import eta.runtime.RtsConfig;
import main.Main;

public class main {
    public static void main(String[] args) {
        RtsConfig config = RtsConfig.getDefault();
        config.rtsHsMain = true;
        Rts.hsMain(args, Main.DZCmain_closure, config);
    }
}
```



```
package main;

import eta.runtime.stg.StgClosure;

public class Main {
    public static StgClosure zdLs22Lsat_closure =
        new zdLs22Lsat();

    public static StgClosure main_closure =
        new main();

    public static StgClosure DZCmain_closure =
        new DZCmain();
}
```

```
package main;

import base.ghc.TopHandler;
import eta.runtime.apply.Apply;
import eta.runtime.stg.StgContext;
import eta.runtime.thunk.StgIndStatic;

public final class DZCmain extends StgIndStatic {
    public void thunkEnter(StgContext context) {
        context.R(1, TopHandler.runMainIO_closure);
        context.R(2, Main.main_closure);
        Apply.ap_p_fast.enter(context);
    }
}
```

```
class ArgumentStack extends AbstractArgumentStack {  
    public ObjectArrayList objects;  
    public IntArrayList ints;  
    public LongArrayList longs;  
    public FloatArrayList floats;  
    public DoubleArrayList doubles;  
}
```

```
class StgContext {  
    public ArgumentStack argStack =  
        new ArgumentStack();  
  
    public StgTSO currentTSO;  
    public Capability myCapability;  
    public ReturnCode ret;  
}
```

```
package main;

import base.ghc.Show;
import base.system.IO;
import eta.runtime.apply.Apply;
import eta.runtime.stg.StgContext;
import eta.runtime.thunk.StgIndStatic;

public final class main extends StgIndStatic {
    public void thunkEnter(StgContext context) {
        context.R(1, IO.print_closure);
        context.R(2, Show.zdfShowInteger_closure);
        context.R(3, Main.zdLs22Lsat_closure);
        Apply.ap_pp_fast.enter(context);
    }
}
```

```
package main;

import base.ghc.Num;
import eta.runtime.apply.ApPP;
import eta.runtime.stg.StgContext;
import eta.runtime.thunk.StgIndStatic;
import integer.ghc.integer.Type;

public class zdLs22Lsat extends StgIndStatic {
    public void thunkEnter(StgContext context) {
        // continuation to a "generic apply function"
        Type.SzhD x = new Type.SzhD(2);
        Type.SzhD y = new Type.SzhD(1);
        context.currentTS0.spPush(new ApPP(y, x));

        // dictionary
        context.R(2, Num.zdfNumInteger_closure);
        Num.zp_closure.enter(context);
    }
}
```

Java calls

```
{-# LANGUAGE DataKinds #-}  
{-# LANGUAGE FlexibleContexts #-}  
{-# LANGUAGE MagicHash #-}  
{-# LANGUAGE TypeFamilies #-}  
{-# LANGUAGE TypeOperators #-}
```

```
import Java
import Java.IO
import Control.Concurrent (threadDelay)
import Control.Monad (when)

data {-# CLASS "java.io.FileInputStream" #-}
    FileInputStream
    = FileInputStream (Object# FileInputStream)
    deriving Class

type instance Inherits FileInputStream = '[InputStream]

foreign import java unsafe "@new"
    newFileInputStream :: File -> IO FileInputStream

foreign import java unsafe "@new"
    newFile :: String -> IO File
```



```
data {-# CLASS "javax.sound.midi.Sequencer" #-}
    Sequencer
  = Sequencer (Object# Sequencer)

foreign import java unsafe
  "@static javax.sound.midi.MidiSystem.getSequencer"
  getSequencer :: IO Sequencer

foreign import java unsafe "@interface"
  open :: Sequencer -> IO ()

foreign import java unsafe "@interface"
  setSequence
  :: (a <: InputStream) => Sequencer -> a -> IO ()

foreign import java unsafe "@interface"
  start :: Sequencer -> IO ()

foreign import java unsafe "@interface"
  isRunning :: Sequencer -> IO Bool
```

```
whileM_ :: (Monad m) => m Bool -> m a -> m ()
whileM_ cond ma = do
  b <- cond
  when b $ ma *> whileM_ cond ma

main :: IO ()
main = do
  sequencer <- getSequencer
  open sequencer

  file <- newFile "bolero_of_fire.mid"
  is <- newFileInputStream file

  setSequence sequencer is
  start sequencer

  whileM_ (isRunning sequencer) $
    threadDelay (1000 * 1000)
```

Other direction

```
{-# LANGUAGE MagicHash #-}  
  
module Export where  
  
import Java  
import System.IO  
  
data {-# CLASS "xyz.profunctor.Hello" #-} Hello  
    = Hello (Object# Hello)  
    deriving Class  
  
world = do  
    io $ putStrLn "Hello" *> hFlush stdout  
    return 100  
  
foreign export java "world" world  
    :: Java Hello Int
```

```
scala> val x = (new xyz.profunctor.Hello()).world()  
Hello  
x: Int = 100
```

Atlas

- Cabal 1.24
- GHC libraries have C code, we have 32 patches
- 221 packages listed as "supported"

Lens

```
import Control.Lens
import Data.Char

main :: IO ()
main = do
  print $ ("hello", "world")^._2           -- "world"
  print $ set _2 42 ("hello", "world")    -- ("hello", 42)
  print $ ("hey", ("world", "!"))^._2._1  -- "world"
  print $ "hello"^..to length             -- 5
  print $ view _2 (10, 20)                -- 20
  print $ over mapped succ [1, 2, 3]     -- [2, 3, 4]
  print $ both *~ 2 $ (1, 2)              -- (2, 4)
```

Performance

Somewhere around 4-10x GHC

```
--- a/rts/src/eta/runtime/stg/Capability.java
+++ b/rts/src/eta/runtime/stg/Capability.java
- Stack<StackFrame> stack = tso.stack;
- stopIndex = stack.size() - stack.search(stopHere);
+ stopIndex = tso.stack.lastIndexOf(stopHere);
- Stack<StackFrame> oldStack = tso.stack;
--- a/rts/src/eta/runtime/stg/StgStopThread.java
+++ b/rts/src/eta/runtime/stg/StgStopThread.java
- Stack<StackFrame> stack = new Stack<StackFrame>();
+ LinkedList<StackFrame> stack = new LinkedList<StackFrame>();
--- a/rts/src/eta/runtime/stg/StgTSO.java
+++ b/rts/src/eta/runtime/stg/StgTSO.java
- public Stack<StackFrame> stack = new Stack<StackFrame>();
+ public LinkedList<StackFrame> stack = new LinkedList<StackFrame>();
```

Cool projects

- wai-servlet
- Kinesis
- Kafka
- Spark

TODO

- Bindings to Java libraries
- More Hackage porting
- Performance
 - RTS
 - Generated code

- [GHCVM Proposal](#) Rahul Muttineni
- [Bringing the Power of Haskell to the JVM](#) Rahul Muttineni
- [GHC \(STG, Cmm, asm\) illustrated for hardware persons](#)
Takenobu Tani
- [STGi](#) David Luposchainsky
- [Functional and low-level: watching the STG execute](#) David
Luposchainsky
- [I know kung fu: learning STG by example](#) Max Bolingbroke